PAPER SCHEME
Of
MASTER OF SCIENCE IN FASHION TECHNOLOGY (Part-II)
Session- 2026-27, 2027-28

SEMESTER IV

Paper Code	Name of the Paper	Internal	External	Total	Credit	Contact Hours. Per week		
						L	T	P
MFT2205P	Corel Draw and Photoshop (Practical)	-	100	100	3	0	0	6

MFT2205P:Corel Draw and Photoshop(Practical)

Duration of Exam: 3hours.
Pass Percentage: 40%
Credit:3

External Examination: 100
Max. Marks: 100

Course Objective-

- To introduce students to computer-aided design software used in fashion and graphic designing.
- To develop skills in creating digital illustrations, layouts, and fashion presentations using CorelDraw and Photoshop.
- To familiarize students with tools, techniques, and functions of vector and raster graphics.
- To enhance creativity in digital fashion illustration, textile designing, and portfolio development.

Course Outcomes

- Create digital fashion illustrations, motifs, textile patterns, logos, and layouts effectively.
- Apply image editing, rendering, and color manipulation techniques for professional presentations.
- Develop creative design concepts using vector and raster graphic software.
- Prepare fashion portfolios, brochures, posters, and promotional materials digitally.

Content-

Introduction to Fashion CAD: Introduction to Computer Aided Design (CAD), Importance of CAD in Fashion Industry, Fashion Design Software Overview, Basic Computer & Design Tools

Fashion Illustration: Digital Fashion Sketching, Human Figure Proportions, Female, Male & Kids Croquis, Garment Rendering Techniques, Coloring & Texturing

Adobe Photoshop for Fashion: Photoshop Interface & Tools, Layer Management, Digital Mood Boards, Fabric Texture Editing, Fashion Poster & Portfolio Sheet Design, Background Removal & Image Enhancement.

Adobe Illustrator for Fashion: Vector Drawing Basics, Technical Flats Creation, Garment Construction Drawings, Fashion Accessories Designing, Pattern Repeat Design, Logo & Brand Label Design

Textile & Print Design: Surface Ornamentation Design, Print Development, Embroidery Layouts, Color ways & Pattern Development, Fabric Simulation.

Fashion Portfolio Development: Mood Board Creation, Inspiration Board, Color Story & Theme Development, Collection Development, Technical Specification Sheets, Portfolio Layout & Presentation

Garment Detailing: Stitching Details, Trims & Accessories Placement, Fashion Measurement Sheets, Fashion Styling Presentation.

Fashion Presentation Skills: Portfolio Arrangement, Digital Presentation Techniques, Client Presentation, Fashion Branding Basics, Practical Assignment.

3Final Fashion Portfolio Submission

Recommended Books:

1. CorelDraw X7: The Official Guide – Gary David Bouton.
2. Adobe Photoshop Classroom in a Book – Andrew Faulkner & Conrad Chavez.
3. Photoshop for Fashion Design – Jennifer Farley.
4. Digital Fashion Illustration with Photoshop and Illustrator – Kevin Tallon.
5. Fashion Design on Computers – M. Anuradha.
6. Computer Graphics for Designers – Alan Pipes.
7. Photoshop Down & Dirty Tricks – Scott Kelby.
8. CorelDRAW for Beginners – Sanjay Saxena.
9. Fashion Illustration Techniques – Zeshu Takamura.
10. Computer Aided Design for Fashion and Textiles – A. Gehlot & S. Gupta.

